



UNIVERSITAS GADJAH MADA

Faculty of Mathematics and Natural Sciences

Department of Computer Science and Electronics

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Doctoral Programme of Computer Science

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Module name : **WEB TECHNOLOGY**

Module level, if applicable : **DOCTORAL**

Code, if applicable : MII7665

Semester(s) in which the module is taught : 1 (Odd)

Person responsible for the module : Dr. Techn. Khabib Mustofa, M.Kom.

Lecturer(s) :

Language : Bahasa Indonesia

Relation to curriculum : Elective Course

Credit points : 3 credits

Type of teaching, contact hours : Lectures for < 5 students. Contact hours are lecture hours.

Workload : (1) Lectures and discussion: 3 x 50 = 150 minutes (2.5 hours) per week. (2) Exercises and assignments: 3 x 60 = 180 minutes (3 hours) per week. (3) Independent study: 3 x 60 = 180 minutes (3 hours) per week

Requirements according to the examination regulations : A student must have attended at least 75% of the lectures to sit in the exams

Recommended prerequisite : -

Module objectives/ intended learning outcomes : At the end of this course, students are expected to not only gaining deep insights into how web technology evolves, but also understand the fundamental theory underlying semantic web, ubiquitous blend between mobile and web technology, contemporary research, engineering challenges and how recent web technologies are used in practice.

After completing this course, students are expected to:

CO1: Analyse research development of a specific field of web technology in a technical manner, including Progressive Web Apps, responsive website, push notification, low code/no code development, single page application, serverless architecture, accelerated mobile pages and API-first development.

	<p>CO2: Strengthen and sharpening the analysis using existing scientific knowledge in the field of web technology and write down the analysis systematically in an essay</p> <p>CO3: Evaluate or criticize analyses of others.</p> <p>CO4: Construct a new research plan in the field of web technology with an adequate novelty.</p>
Content	: This course focuses on the theoretical underpinnings and technologies that provide foundations for web technology and its development. The course will especially concentrate on the fundamental concept on the Semantic Web, ontology management, knowledge extraction from web pages, client-server efficient interaction on web platform, unified approach between web and mobile technology. The course also gives sufficient load on practical issues such as API-first development, push notification, accelerated mobile pages.
Study and examination requirements and forms of examination	<p>: Evaluation is done in 3 forms, namely:</p> <ol style="list-style-type: none"> 1. Presentation of minimum 6 selected papers in the domain of Web Technology, 2. A practical/programming assignment, and/or Written/Oral Exam 3. A short review paper on state-of-the-art methods in web technology <p>Assessment is done using benchmark assessment, with the aim of measuring the level of students' understanding related to the target and class rank.</p>
Media employed	: Presentation Slides, LCD, Websites, Video
Reading List	<ol style="list-style-type: none"> 1. ANTONIOU, Grigoris; VAN HARMELEN, Frank. <i>A semantic web primer</i>. MIT press, 2004. 2. AMP Framework, AMP - a web component framework to easily create user-first web experiences - amp.dev

The Mapping of COs to PLOs

COs	PLOs							
	PLO1	PLO2	PLO3	PLO4	PLO5	PLO6	PLO7	PLO8
CO1								
CO2								
CO3								
CO4								

The PLO of DP-CS

PLO	Knowledge Area	PLO Description
PLO1	[Values and principles]	A graduate should be devoted to God Almighty, uphold the humanity values, internalize academic values and ethics, responsible in working around expertise independently.

Managerial Capability		
PLO2	[Professional attitudes]	A graduate should have good interpersonal skills; able to work together within the organization, both as a leader and a member; able to be the initiator; able to manage and delegate tasks; and have a sense of responsibility for their own work as well as take responsibility for the achievement of the organization's work.
PLO3	[Communication skills]	A graduate should be able to communicate effectively and efficiently with stakeholders from various backgrounds; use English well; and able to write and present scientific papers correctly and well.
PLO4	[Life-long learning]	A graduate should be up to date with the state-of-the-art especially in computer science field, able to take parts in the development of computer science field that is engaged in and relate it to other fields throughout life.
Working Capability		
PLO5	[Problem-solving and Scientific skills]	A graduate should be able to analyse science and technology problems in the computer science field, develop alternative solutions through intra disciplinary, interdisciplinary, and trans disciplinary approaches to produce innovative, original, and tested works.
PLO6	[Ability to formulate and do research]	A graduate should be able to formulate research problems through critical, exploratory, and innovative studies both independently and in groups of computer science field that is engaged in and present research results in a scientific paper at regional or international level.
Mastering Knowledge		
PLO7	[Fundamental knowledge]	A graduate should be able to develop knowledge in the field of computer science that is engaged, which includes abstraction, complexity, evolution and philosophy of changes or developments in the field of science.
PLO8	[Applied knowledge]	A graduate should be able to develop theoretical, philosophical, and applied concepts in the field of computer science that is engaged in, and to represent them in a structured and systematic manner.