

UNIVERSITAS GADJAH MADA

Faculty of Mathematics and Natural Sciences Department of Computer Science and Electronics
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Bachelor in Electronics and Instrumentation

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MODULE HANDBOOK

Module name	Practicum of Algorithm and Data Structure					
Module level	Undergraduate					
Code	MII211204					
Courses (if	Algorithm and Data Structure					
applicable)						
Semester	Even (Genap)					
Contact person	Aufaclav Zatu Kusuma Frisky, M. Sc					
Lecturer	1. Aufaclav Zatu Kusuma Frisky, M. Sc					
Language	Bahasa Indonesia/English					
Relation to	1. Undergraduate degree program, elective, 5th semester.					
curriculum	2. International undergraduate program, elective, 5th semester.					
Type of teaching,	1. Undergraduate degree program: lectures, < 60 students,					
contact hours	2. International undergraduate program: lectures, < 30 students.					
Workload	1. Practicums: $11 \times 50 = 600$ minutes					
	2. Case Study: $1 \times 50 = 50$ minutes.					
	3. Final Exam: $1 \times 50 = 50$ minutes.					
Credit points	1 credit point (sks).					
Requirements	A student must have attended at least 70% of the lectures to sit in the					
according to the	exams.					
Examination						
regulations						
Recommended	Computer programming skill					
prerequisites						
Learning outcomes	After completing this module, a student is expected to:					
(course outcomes)						
and their	CO1 Students are able to write programs using object-oriented					
corresponding PLOs	programming methods and implement linear string, linked list, stack, and queue data structures.					
	CO2 Students are able to make programs with non-linear tree data					
	structures and their variants and apply algorithms to trees.					
	CO3 Students are able to make programs with non-linear graph data					
	structures and apply algorithms to graphs.					
	CO4 Students are able to make programs with advanced concepts of					
	disjoint sets, string matching, and convex hull.					

	PLO		CO1	CO2	CO3	CO4			
	Program	PLO2		$\sqrt{}$			-		
	Learning	PLO3	\downarrow $$			\downarrow $$	-		
	Outcome	1200	,	,	'	,			
	(PLO)	PLO4				\downarrow $$	-		
		1 LO	,	'	`	`			
		PLO5				1	_		
						*			
Contents	 Pengenalan Java dan Pemrograman Berorientasi Objek Struktur Data Array dan Linked List Struktur Data Tree and Binary Tree 								
	 Struktur D Balanced 3 			ary Tree					
	5. Sorted Tre								
		-		asi Graf	dan Pen	elusuran	Graf (Depth First Search,		
	Breath Firs			Joi Grai	aan r cn	Ciasaran	Graf (Deptil Filot Scarcit,		
	7. Shortest P		,						
	8. Minimum	Spanning	g Tree						
	9. Disjoint Se	et .	-						
	10. String Matching								
	11. Convex Hu								
Study and	The evaluation is planned in 3 forms, namely:								
examination	1. Practicus								
requirements and		al assigr	nments t	o be co	mplete	d within a	a certain timeframe,		
forms of examination	and								
	3. Final examination								
	Assessment is done using benchmark assessment, with the aim of								
	measuring the level of student understanding related to the target and class								
	rank.								
Media employed	LCD, blackboard, and websites.								
Assessments and	ECD, oldeko	oara, am	u websii						
Evaluation									
	Type	Pe	rcentage	e CO2	2 CO	3			
	Practicum		45 %		_				
	Report		30 %	_					
	Case Study		10 %		<u>√</u>				
	Final Exam		15 %		- 1	\dashv			
	Total		100%						
Reading List	1 Dogg	into Sor	niov Ch	rictor I	onodin	nitrion or	nd Umash Vazirani		
Reading List	1. Dasgupta, Sanjoy, Christos Papadimitriou, and Umesh Vazirani. Algorithms. McGraw-Hill, 2006. ISBN: 9780073523408.								
	Aigorunms. I	vicGraw	'-пш, 2	000. 15	DIN: 9/	000/332.	J 4 U0.		
	2. Klein	berg, Jo	n, and E	va Taro	los. Alg	gorithm I	Design. Addison-		

Wesley, 2005. ISBN: 9780321295354.

- 3. Thomas H. Cormen, Charles E. Leiserson, et.al., Introduction to Algorithms, third edition, 2014.
- 4. Brian W. Kernighan, Dennis M., The C Programming Language 2nd Edition, 1988. Ritchie, ISBN-13: -0131103627.